Bachelor of Science Computational Media (2022-2023)   Date:_____

Freshmen and Sophomore Advising Sheet

This is not the final curriulum. Student will choose one thread from CS in either Media, People, or Intelligence and

one thread in LMC/Music in Games, Interaction Design, Film & Media Studies, or Music Technology

Name:_____ GT ID_____ Email:_____

Core Required Classes: 46 hours	Hours	Semester	Grade
ENGL 1101	3		
ENGL 1102	3		
HUMANITIES ELECTIVE	3		
LMC HUMANITIES ELECTIVE	3		
MATH 1551	2		
MATH 1552	4		
MATH 1554	4		
MATH 2550	2		
HIST 2111 or 2112 or INTA 1200 or POL 1101 or PUBP 3000	3		
SOCIAL SCIENCE ELECTIVE	3		
SOCIAL SCIENCE ELECTIVE	3		
SOCIAL SCIENCE ELECTIVE	3		
LAB SCIENCE	4		
LAB SCIENCE	4		
APPH 1040/APPH 1050/APPH 1060	2		

CS Required Classes: 31-40 hours	Hours	Semester	Grade
Choose CS Thread of Media, People, OR Intelligence			
CS 1301	3		
CS 1331	3		
CS 1332	3		
CS 2050	3		
CS 2261 or 2110 (see note 3)	4		
CS 2340	3		
CS 4001	3		
CS Thread	3		
CS Thread	3		
CS Thread	3		
CS Thread	3		
CS Thread	3		
CS Thread	3		

LMC/MT Required Classes: 30 hours	Hours	Semester	Grade
Choose LMC/Music Thread of Games, Interaction Design, Film & Media Studies, or Music Technology			
LMC 2700	3		
LMC Thread/LMC 2720 (see note 2)	3		
LMC Thread	3		
LMC Thread	3		
LMC Thread	3		
LMC Thread	3		
LMC Thread	3		
LMC Thread	3		
LMC Thread	3		
LMC Thread	3		

Junior Design*: 6 Hours	Hours	Semester	Grade
Junior Design Sequence 1: CS 3311 (1 Hour) & LMC 3432 (2 Hours)	3		
Junior Design Sequence 2: CS 3312 (2 Hours) & LMC 3431 (1 Hour)	3		

See advisor for requirements to substitute Research Option, VIP, or CREATE-X for Junior Design

Free Electives: Up to 9 Hours Required	Hours	Semester	Grade
FREE ELECTIVE			
FREE ELECTIVE			
FREE ELECTIVE			

Total Hours Required for Graduation: 122 hours

Note 1: PSYC 1101 is required for the People and Intelligence Threads

Note 2: LMC 2720 is recommended for all LMC Threads but required for Interaction Design Thread

Note 3: CS 2261 is required for Media and People Threads. CS 2110 is required for the Intelligence Thread.