## COLLEGE OF COMPUTING & SCHOOL OF LMC & SCHOOL OF MUSIC BACHELOR OF SCIENCE IN COMPUTATIONAL MEDIA

## Thread Plan 2020 -2021

122 Hours for Degree

This is not the final curriculum. The student must choose 2 threads (CS & LMC/MT) to complete degree requirements. NAME ADVISOR: DATE: FIRST YEAR-FALL HR FIRST YEAR-SPRING HR ENGL 1101 Engl Comp I 3 ENGL 1102 Engl Comp II 3 **MATH 1551** 2 MATH 1552 4 HIST 2111/2112 or POL 1101 or INTA 1200 or Social Science Elective /PSYC 1101 3 PUBP 3000 (credit not allowed for both POL 1101 & INTA 1200 3 3\* CS 1301 (Thread Hours) 3\* CS 1331 (Thread Hours) 1 3 CS 1100 Freshman Leap **Humanities Elective** 2 APPH 1040 or 1050 Wellness **TOTAL SEMESTER HOURS TOTAL SEMESTER HOURS** 14 16 LMC 2700 3\* LMC Humanities Elective 3 MATH 1554 4 MATH 2550 2 Lab Science (see Note 1) 4 Lab Science (see Note 1) 4 3\* 4\* CS 1332 (Thread Hours) CS 2110/CS 2261 (Thread Hours) (see Note 2) CS 2050 or 2051 (Thread Hours) 3\* CS 2340 (Thread Hours) 3\* TOTAL SEMESTER HOURS **TOTAL SEMESTER HOURS** 17 16 THIRD YEAR-PALL THIRD YEAR SPRING HR HR. Junior Design (Part 1): CS 3311 & LMC 3432 Junior Design (Part 2): CS 3312 & LMC 3431 3\* 3\* Social Science Elective 3 Thread Hours 3 Thread Hours/Free Electives (see Note 3) 3 **TOTAL SEMESTER HOURS** 15 **TOTAL SEMESTER HOURS** 15 FOURTH YEAR-FALL FOURTH YEAR-SPRING CS 4001 or CS 4002 Social Science Elective 3 3\* **Thread Hours** 3 Thread Hours 3 Thread Hours 3 Thread Hours 3 Thread Hours 3 3 Thread Hours 2 Thread Hours/Free Electives (see Note 3) 3 Thread Hours/Free Electives (see Note 3) TOTAL SEMESTER HOURS **TOTAL SEMESTER HOURS** 15 14 Completed Hours: Notes: \* Must earn C or better in each of these courses **Remaining Hours: Surplus Non Usable Hours:** 122 **Total Hours for Degree:** Note 1: CM students are not required a lab science sequence and can choose any two sciences. Note 2: CS 2110 is required for Intelligence Thread, CS 2261 is required for People and Media. Note 3: The amount of free electives depends on CS & LMC/MT thread combination chosen.